



# PUBLIC SERVICE FUN TCHOUKBALL CHALLENGE 2024



## EVENT INFORMATION

Date	:	Saturday, 27 July 2024
Reporting Venue	:	Arena Hall 1, Singapore Sports Hub
Reporting Time	:	By 8.00am
Game Venue	:	Arena Hall 1, Singapore Sports Hub
Getting There	:	<u>By MRT</u> Alight at Stadium MRT Station (CC6). Use Exit A.  <u>By CAR/TAXI/BUS</u> <a href="https://www.sportshub.com.sg">https://www.sportshub.com.sg</a> > Getting There
Registration	:	<a href="https://www.csc.sg/stargames">https://www.csc.sg/stargames</a> (Through sports liaison officers)
Closing Date	:	<b><u>Thursday, 27 June 2024</u></b>

## RULES & REGULATIONS

### 1 **RULES OF THE GAME**

- 1.1 The Public Service Fun Tchoukball Challenge (PSFTC) is held in conjunction with the Public Service Sports and Family Day 2024 (PSSFD 2024) at OCBC Square, Singapore Sports Hub on Saturday, 27 July 2024. The PSFTC programme is shown in the Annex.
- 1.2 The PSFTC shall be conducted in accordance with the STAR Games General Rules and Challenge rules as laid down by the Civil Service Club.

## **2**      **ELIGIBILITY**

- 2.1      The Tchoukball Challenge is open to all civil servants and officers serving in Statutory Boards, Restructured Hospitals and Government-Aided Schools.
- 2.2      All participants are required to bring along their NRIC and Employment/Office passes for verification by the Tournament Official if required.

## **3**      **REGISTRATION**

- 3.1      Sports Liaison Officers can register their players online at [www.csc.sg/stargames](http://www.csc.sg/stargames).
- 3.2      Participation is free.
- 3.3      Each team is allowed to register a maximum of 6 players (4 players and 2 reserves).
- 3.4      A team must field a minimum of one (1) female player to play otherwise it will be disqualified.
- 3.5      An agency is allowed to register players from other government agencies. The agency registering the mixed-agency team must ensure that all the team members are eligible players.
- 3.6      A player is allowed to play for one agency only. Multiple representation of agencies by a player is strictly not allowed.
- 3.7      Any changes to the online registration details of players must be made two days before the start of the Tournament. No changes shall be allowed on commencement of the Tournament unless there are valid reasons to do so.
- 3.8      A minimum of six (6) participating ministries/organisations is required for the tournament to proceed.
- 3.9      Any agency that withdraws or gives a walkover after the fixtures of the Challenge had been drawn shall be fined \$100.

## **4**      **FUN TCHOUKBALL CHALLENGE RULES**

- 4.1      Size 2 Tchoukball will be used during the tournament.
- 4.2      Two (2) teams of 4 players on court per match. Each team must field a minimum of one (1) female player.
- 4.3      Two (2) Tchoukball frames on each side of the courts.
- 4.4      To score, the attacking team passes the ball and has to shoot on the frame so that, after it bounced; the ball hits the playing area before the other team gets to catch it.

- 4.5 A point is given to the defending team if the attacker shoots and the ball 1) rebounds onto him or herself or 2) lands outside the playing area or into the forbidden zone.
- 4.6 When the colours of two teams are similar, the first named team in the fixtures shall change their bibs to a different colour.
- 4.7 Playing time for each match is 10 minutes. Time keeping for each game will be at the sole discretion of the time keeper in charge of the Challenge.
- 4.8 Rolling substitutions will be allowed at any time during the game.
- 4.9 All decisions made by the referee are final.

## **5 FORMAT**

- 5.1 In the preliminary round, teams will play a Round-robin format in their respective groups. Teams will receive 3 points for a win, 1 point for a draw and 0 point for a loss.
- 5.2 Teams with equal points on completion of the Round-robin round, will be placed according to the following order:  
(i) head-to-head results  
(ii) goal difference (difference between goals for and goals against)  
(iii) number of goals scored
- 5.3 The top two (2) teams of each group shall qualify for the semi-final rounds.
- 5.4 The winners of semi-finals will play in the final to determine the first and second placing, while the losers of each semi-final will play for third and fourth placing.
- 5.5 In the event of a walk-over in the Group Stage, 3 points shall be awarded to the opposing team.
- 5.6 For Knock-out rounds, 1 extra time of 5 minutes added if the score is tied, thereafter if the score is still tied, the golden goal rule will apply.

## **6 WALK-OVER**

- 6.1 Teams must report punctually for their matches.
- 6.2 If all the 4 players in a team are not present two (2) minutes from the announcement of the match, the Tournament Referee shall declare a walkover. The team that conceded the walkover will be disqualified from the Challenge. All matches played earlier by the team will be considered null & void.
- 6.3 Participating teams **must** play all the matches as scheduled in the fixtures. Any

team that fails to do so will be disqualified from the Challenge. All matches played earlier by the team will be considered null & void.

## **7 CONDUCT OF PLAYERS**

- 7.1 The team captain is responsible for the proper control and good conduct of their players and supporters.
- 7.2 Team captains must ensure that their players are properly attired (uniform round-neck t-shirts, shorts and sports shoes) for the Challenge. Only non-marking court shoes are allowed in the court.

## **8 PRIZES**

- 8.1 Cash prizes will be awarded to the top 4 teams as follows:
  - a) Champion - 6 medals plus \$350 and trophy
  - b) 1st Runner-up - 6 medals plus \$300
  - c) 2nd Runner-up - 6 medals plus \$250
  - d) 3rd Runner-up - 6 medals plus \$200
- 8.2 The top 4 teams must be present to collect the prizes from the Guest-of-Honour at the main stage at the OCBC Square at about 12pm otherwise the prizes will be forfeited.

## **9 WATER BOTTLES**

- 9.1 As part of going green, participants must bring their own water bottles. Drink dispensers are provided at the event.

## **10 RIGHTS**

- 10.1 The Organising Committee reserves the right to revise the format, rules and regulations of the Tchoukball Challenge as and when deemed appropriate.
- 10.2 Any rules which are not provided for in these Rules & Regulations in the conduct of the tournament shall be decided by the Tournament Committee whose decisions shall be final.

## **11 PUBLIC SERVICE SPORTS AND FAMILY DAY (PSSFD) TICKETS**

- 11.1 Participants in the PSFTC can also register their spouses, children and/or parents, to take in the activities at the PSSFD.

- 11.2 Only registered participants and family members will be issued with the PSSFD tickets for redemption of fun packs and freebies at the event.
- 11.3 Each participant shall be issued with only one PSSFD ticket regardless of the number of events that he or she take part in.
- 11.4 Participants must collect the PSSFD tickets from the co-ordinators of their respective agencies.
- 11.5 Participants must bring along their tickets on day of event as no replacement tickets will be issued at the event.

## **12 PHOTOGRAPHY**

- 12.1 The Civil Service Club reserves the right to use any photographs (including those of Participants), motion pictures, recordings, or any other media records of any STAR Games, for any legitimate purpose, including commercial advertising and distribution to sponsors and partners.
- 12.2 Photography and/or videography will be taken during the event for news and publicity purposes by the official photographer and/or videographer, and may be used for print and on online/electronic platforms of the Civil Service Club. The Organiser owns all rights to the photographs and video recordings. Any participants who do not wish to have their photographs or video recordings taken can notify inform the Organiser at the event site.

## **13 PERSONAL DATA PROTECTION**

- 13.1 All participants consent to their personal data being collected and processed for purposes of administration and communication in a particular event. Participants also agree to receive postings on other events organised by the Civil Service Club.

## **14 COVID-19 SAFE MANAGEMENT MEASURES**

- 14.1 All participating agencies and teams must comply with prevailing Covid-19 Safe Management Measures issued by Ministry of Health and Sport Singapore.
- 14.2 Participants are advised to exercise social responsibility. They must not show up at the event if feeling unwell or exhibit any symptoms of Covid-19 infections.

## **15 DISCLAIMERS**

- 15.1 Participants take part in the Tchoukball Challenge at their own risk. Those with medical conditions are strongly advised to consult their doctors before taking part.

- 15.2 The Civil Service Club reserves the right to cancel, postpone or change the venue, date and/or time of the event at its discretion due to unforeseen circumstances.
- 15.3 The Civil Service Club, the Organising Committee, appointed contractors, sponsors, appointed officials and staff shall not be responsible for any mishap, injury or loss of life that may be suffered by participants and/or supporters before, during or after the event.
- 15.4 The Civil Service Club, the Organising Committee, appointed contractors, sponsors, appointed officials and staff shall not be responsible for any loss of personal belongings before, during or after the event.

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**PROGRAMME**

<b><u>Time</u></b>	<b><u>Programme</u></b>
8.00am	Teams report to Officials at Arena Hall 1, Singapore Sports Hub
8.15am	Briefing for all participating teams
8.30am	Start of Tchoukball Challenge
11.00am	End of Tchoukball Challenge
12.30pm	Prize Presentation at the main stage @ OCBC Square. Top 4 teams must be present to collect the prizes.
1.00pm	End